

# Homework 2 summary

- There are solutions about high level test cases with steps
- Words “high, low, negative, positive” in context of test case type are not needed in title or description

# 5. Types of testing

Wow, there are so many!

# Overview

- By object of testing
- By knowing internal structure
- By time of test execution
- By positivism of test scenarios
- By degree of isolation
- By degree of automation
- By level of preparation
- Static testing

# Questions

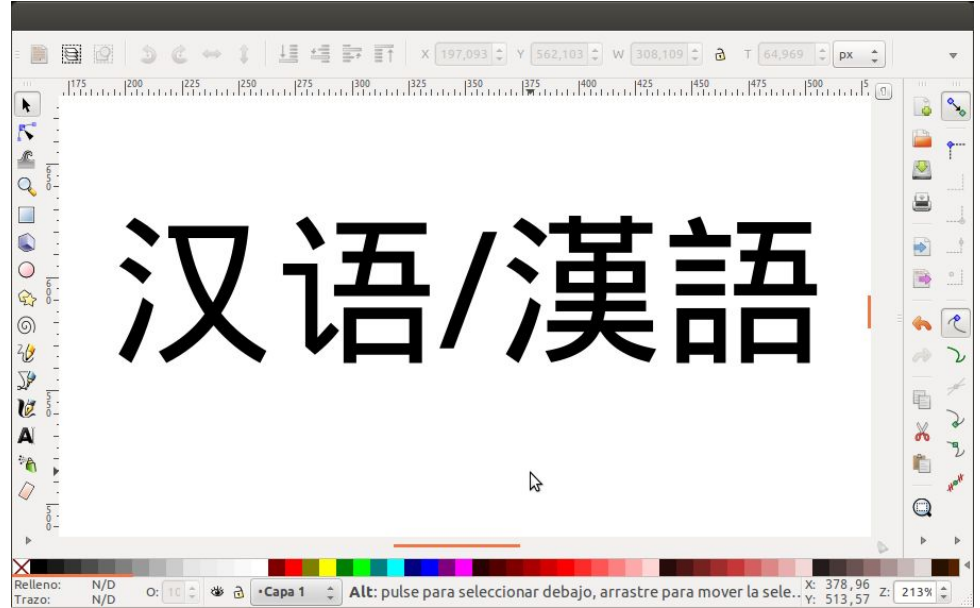
- Why do we test?
- When do we have a bug and what to do when in doubt?
- What is test case?
- What is test suite?
- Test case types?
- Why do we create test cases and test suites?
- What should we test first?
- When should we stop testing?
- What is scrum?
- What is waterfall?
- What are the differences between scrum and kanban?

# By object of testing (1)

- Functional testing
  - Most common type of testing
  - Verifies system functionalities
  - Most software testing activities are about functional testing
- UI testing
  - Verify UI is as in specification
- GUI testing
  - The process of ensuring proper functionality of the graphical user interface (GUI ) for a given application and making sure it conforms to its written specifications

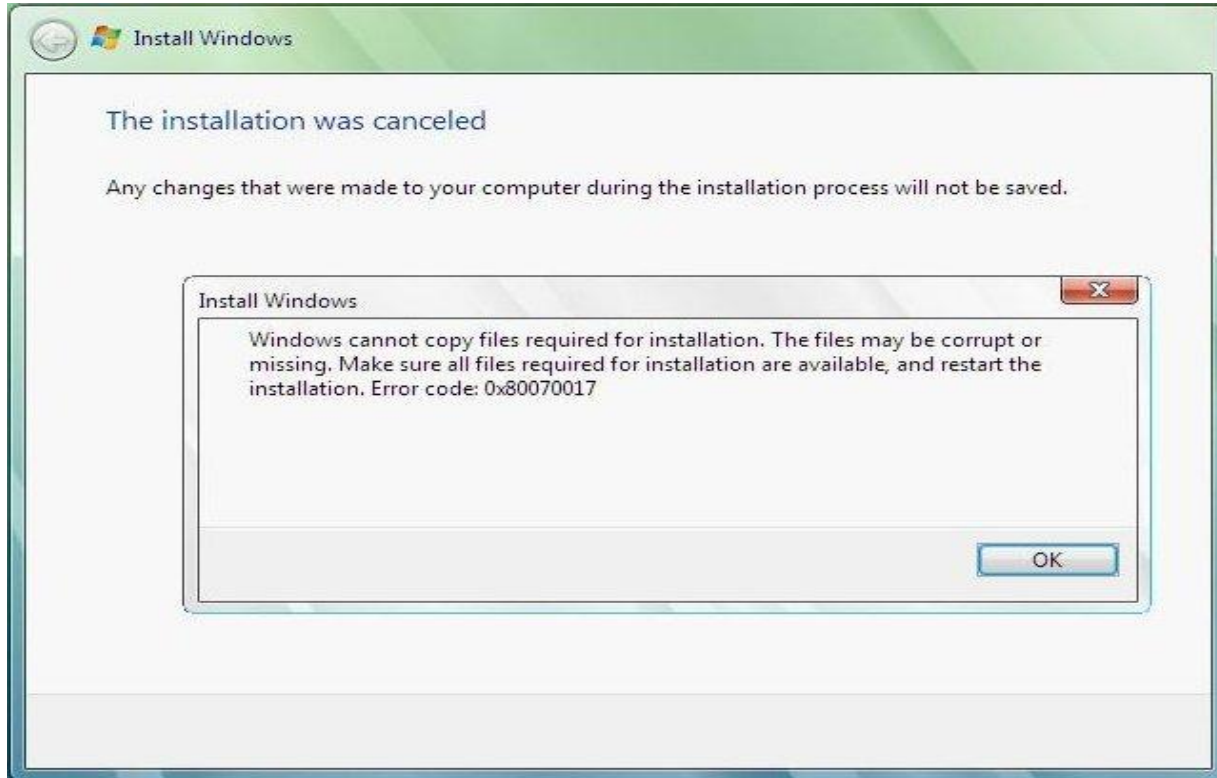
# By object of testing (2)

- Localization testing
  - Verify UI in case of different translations
  - Handling of different input text encoding
- Usability testing
  - Evaluate user experience with software
  - Conducted with target group of the software
  - Tasks are given to people and tasks completion is measured



# By object of testing (3)

- Installability testing



# By object of testing (4)

- Installability testing
  - Checks the guideline provided in installation document suitable for installing the application into environment properly or not.
  - 3 main cases to be considered
    - Install the software on clean machine
    - Upgrade of already existing version
    - Uninstall the software
  - Other cases:
    - Disk space not enough
    - OS not supported



# By object of testing (5)

- Security testing
  - Security testing refers to testing the protection against security breaches
  - It checks to see if the application is vulnerable to attacks, if anyone hack the system or login to the application without any authorization
  - It is a process to determine that an information system protects data and maintains functionality as intended
  - Simulate hacker attacks



Security Testing

# By object of testing (6)

- Security testing

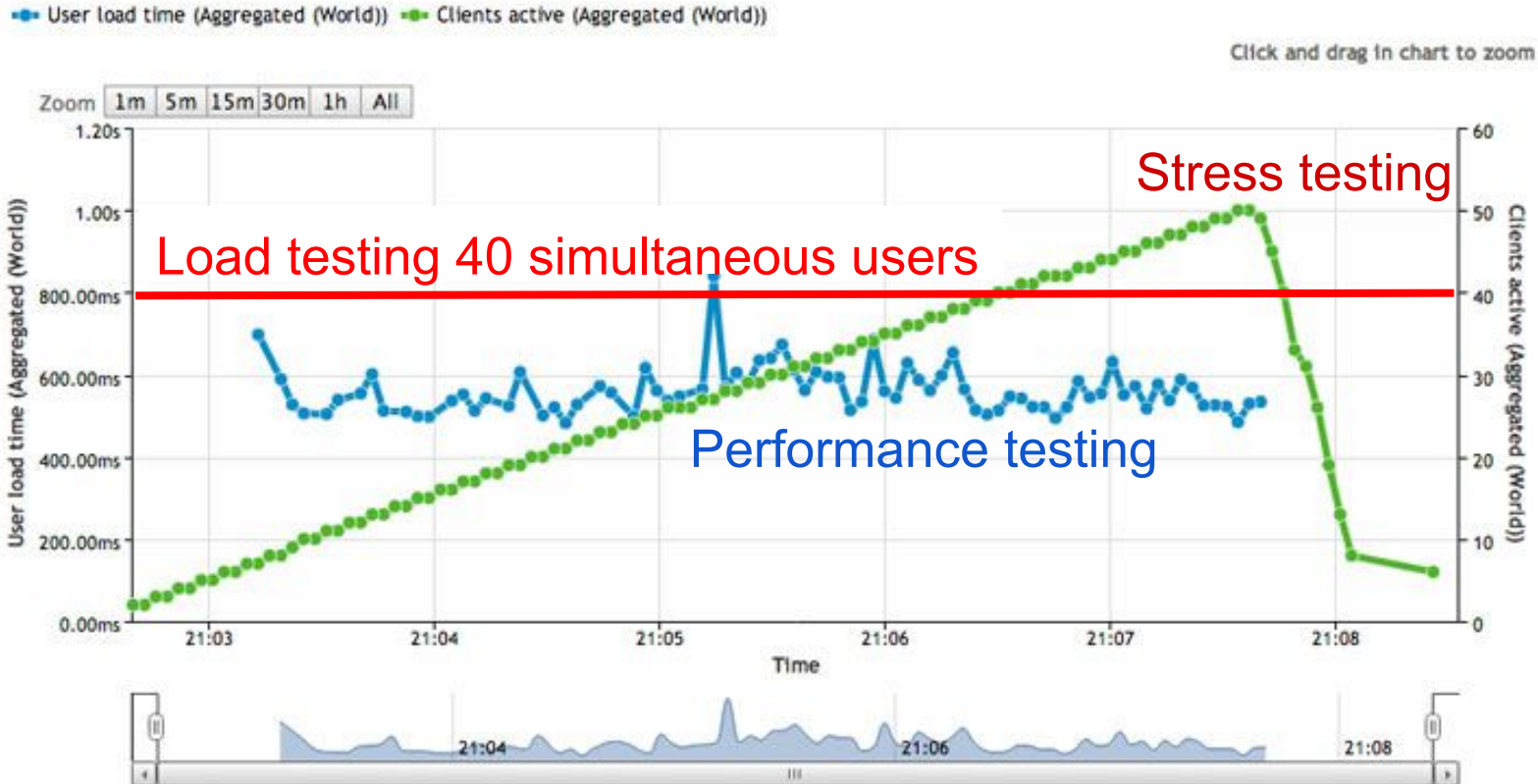


# By object of testing (7)

- Recovery testing
  - Recovery testing is done in order to check how fast and better the application can recover after it has gone through any type of crash or hardware failure etc.
  - Data loss and time to restore in case of system failure
  - Examples:
    - While an application is running, suddenly restart the computer
    - While an application is receiving data from a network
- Compatibility testing
  - Test with different OS or browser
  - Most common OS/Browser combinations are fully tested
  - Statistics are used to determine most common combinations

# By object of testing (8)

## Performance vs. Load vs. Stress testing



# By object of testing (9)

- Performance vs. Load vs. Stress testing
  - Performance testing checks how well software works within different workloads
    - check the response time of the system or its components
  - Load testing is done to check the behavior of the software under normal and over peak load conditions
  - In stress testing the software is subjected to peak loads and even to a break point to observe how the software would behave at breakpoint. It also tests the behavior of the software with insufficient resources like CPU, Memory, Network bandwidth, Disk space, etc.

# By object of testing (10)

- Volume testing
  - Carried out to find the response of the software with different sizes of the data being received or to be processed by the software
  - Try to open 50 MB .xlsx file with following software products



vs.



# By object of testing (11)

- Endurance testing
  - Involves testing a system with a significant load extended over a significant period of time, to discover how the system behaves under sustained use
  - For example, in software testing, a system may behave exactly as expected when tested for 1 hour but when the same system is tested for 3 hours, problems such as memory leaks cause the system to fail or behave randomly

# By object of testing (12)

- Endurance testing





# By knowing internal structure (1)

- Black box testing
  - Test cases are created based on functionalities of the system
  - What is the system doing
  - Internal structure is not considered, only user behaviour
  - Assumes that the tester usually doesn't know how the back end was written
  - Ideas for testing come from expected user behavior
  - Expected patterns of user behaviour are scenarios that we expect will be (OR are already) taking place as users use our software

# By knowing internal structure (2)

- White box testing(also known as "glass box testing," "clear box testing," and "open box testing")
  - Test cases are created based on code structure
  - How is the system doing it
  - Exists in the form of unit testing performed by the programmer against his or her own code

# By knowing internal structure (3)

- Grey box testing
  - Combination of both black and white box testing
  - Most effective, increased test coverage
  - On the one hand, the tester uses black box methodology to come up with test scenarios.
  - On the other hand, the tester possesses some knowledge about the back end, and he or she actively uses that knowledge

# By time of execution (1)

- Alpha testing
  - Takes place at developers' sites
  - Simulated or actual operational testing
  - Real customers or independent test team
  - Outside development organisation

# By time of execution (2)

- Beta testing
  - Takes place at customers' sites
  - Operational testing by potential or existing customers
  - Good for feedback gathering



# By positivism

- Positive testing
  - Executed first to verify system functions as expected
  - Different use case scenarios are covered
- Negative testing
  - Test system response in case of errors made by users
  - Verify error messages are useful for users and support
  - Many negative combinations are possible
  - More bugs are found by negative testing

# By degree of isolation

- Component testing
  - Component is minimal software that can be tested in isolation
  - Test component to ensure it functions as per specification
- Integration testing
  - Functional testing of the interaction between two or more integrated components.
- System (end-to-end) testing
  - Functional testing of a logically complete path consisting of two or more integrated components.
  - Testing of the system as a whole

# By degree of automation

- Manual testing
  - Test cases, test data are created and executed manually
  - Manual functional black box testing is the most often testing performed
- Automation testing
  - Test cases are executed by automation testing tools
  - Automation test cases are created manually
- Semi-automation testing
  - Automation tools are used to help manual testing
  - Test data can be generated with automation tools
  - Most common scenarios can be automated



# By level of preparation

- Formal/Documented testing
  - Planned and documented testing effort
  - Test cases are mandatory
- Ad-hock/Exploratory testing
  - Testing performed without any planning or specific purpose
  - Testing is performed without any test cases
  - Depends on QA experience and imagination
  - Can catch interesting bugs

# Static testing (1)

- Dynamic testing - requires the execution of software
- Static testing
  - Opposite to dynamic testing the test object is not provided with test data and executed but rather analyzed.
  - Static investigations like reviews and tool-supported analysis of code and documents can be used very successfully for improving quality
  - The goal of examination is to find defects and deviations from the existing specifications, standards to comply with, or even the project plan
  - Optimizing the development process
  - The basic idea is defect prevention: defects and deviations should be recognized as early as possible before they have any effect in the further development process where they would result in expensive rework

# Static testing (2)

- Review process
  - Checking documents or code
  - Formal or informal
- Static analysis
  - Checking documents with formal structure or code
  - Done by tools
  - Mostly used by developers
  - Compiler
  - Static code analyzer - Rubocop, Code Climate
  - Calculation metrics - eg. tests code coverage
  - Project dependencies analysis - eg. Gemnasium alerts about updates and security vulnerabilities

# Summary

- What is the most performed type of testing?
- Performance vs. Load vs. Stress testing?
- What kind of testing is going to explore more bugs?
- What is beta testing?
- Why do we need to do static testing?

# QUESTIONS